Minutes of meeting on Tuesday, 26th March 2019.

Reports:

Cross Island Trail:

Ian was not at the meeting, so no report was available.

March saw a few of us prepare a portion of the trail which will connect Park Road to the CVRD RoW near the gravel pit. The located trail was brushed from Park Road to the first stream crossing. Temporary sill logs were cut and placed at the stream and other logs were prepared for use during trail construction. Graeme measured dimensions for the bridge so Laura can purchase materials. Graeme reported that Derek Moore would like to use yellow cedar. A discussion was held concerning a possible source of the yellow cedar. More trail preparation is needed, and the cedar stump feature needs clearing. It was a very successful outing.

Graeme and Tim reported for the Parks Committee that at the last meeting trail accesses and connections were discussed for Laura's report to BC Parks for a pre-review of the management plan; the CVRD Parks and Greenways Plan was displayed and undeveloped beach accesses and trails were identified; and an update on the Piercy Road park was provided. Members of the committee spent time in March replacing and repairing some of the wire mesh on the Morning Beach Park staircase. A future field trip will consist of visits to various undeveloped beach accesses and various Denman Island overgrown trails to determine potential for improvement.

Old Business:

Graeme has purchased the flail mower and has managed to attach it to his tractor. He will change the blades from grass cutters to brushing blades in the near future. A work bee will soon take place to introduce the committee to the operation of the mower.

Allan has purchased another battery for the blower and 3-sets of ear muffs.

Graeme is still pursuing a remedy to the large diameter leaning alders at Morning Beach Park.

The Cross Island Trail maintenance walks are as follows: Howard, April: Ralph, May: Graeme, June: Tim, July.

Our next meeting will be on Tuesday, 25th April 2019 at 7.30 pm (19.30-hrs) at the Fire Hall.